

Many animations begin as drawings or sketches and then are set to motion through the tools of animation type software. In this project you will trace an image of an author/hero from a photograph and animate certain areas of the drawing. Then trace a scene to appear in the background that fits your target audience (who does this message relate to?)

For this project, think of someone who can be considered a modern day hero. This person can be a political figure, a pop culture icon, an athlete, or a film/TV star.

- The size for this project is 720 width X 480 height in pixels
- Import your photo to Library and move onto the stage
- Copy the layers that do not animate to 60 frames, and animate the parts that move, every 5 frames or more over 60 frames total.
- Remember to delete the photo after you have traced and filled in each part.
- FOLLOW THE TUTORIAL STEP BY STEP. IF YOU MISS A STEP IT IS HARD TO MOVE FORWARD OR TO FIND OUT WHERE YOU MISSED THE STEP.
- Save your project as a .FLA file.