

# Adobe Animate

Step 1: press file, new, (screen pops up and select ok)

Step 2: Go down to layer 1 and click it and name it "ball 1"

Step 3: click on the oval tool and choose the same color for fill and stroke color

Step 4: draw a circle with the tool as big as you want

Step 5: click the mouse tool and then right click on the circle and choose convert to symbol

Step 6: when you convert to symbol, click on type and change it to graphic, then press ok

Step 7: take your mouse on the timeline and click on 35 seconds, then right click and click insert frame, you should see a blue square around your circle

Step 8: right click on the circle and click create motion tween and press ok

Step 9: drag the red line on the time line back to one

Step 10: drag the red timeline to any # of seconds

Step 11: then select shift and hold the circle at the same time and drag it to a selected point

Step 12: next take the red timeline to a different number of seconds, then hold shift and select the circle again and move it to a different destination point.

Step 13: redo step 12 as much times as you want to move the ball

Step 14: next press a new layer and restart the whole process from step 3

Step 15: add as many bouncing balls as you want and then press play on the timeline

Step 16: If you are satisfied with your video then click file, save as and save it to you computer