You are to use the sounds in our sound effects library to tell a story that is easy to follow. The sounds tell the story. You will find the link to the library above under Resource Link. There isn’t any voice recording for this project. Listen to my example to get an idea. You will find the link above under the resource link. The audience should be able to follow the story easily from start to finish. DO NOT PLAY MORE THAN 5 SECONS OF MUSIC. THIS IS NOT A MUSIC PROJECT. Please take your time with this and make it creative.

• Keep it moving. (No long walks in the woods or driving in a car…etc)

• Don’t hold a sound for more than 5 seconds

• Stay away from predictable story lines.

• Keep your editing tight without gaps

• Keep all your audio levels consistent (Normalize)

This should be 1:30 in length. No More.

(YOUR FULL NAME, PROJECT TITLE, AND CLASS PERIOD WILL BE NEEDED AS I COLLECT THEM AS AN MP3. WE WILL LISTEN BACK AS A CLASS.)

Goals:

\* Creativity is a must!

\* Use your editing skills learned from Bugs Bunny and apply them!

\* Think about the audience listening to your project. Is it something they can understand.

\* Layer sounds to keep something going at all times (a soundscape).

\* Side note: Keep your story line within school ethics.